Nature & Environment Module

Observe Pack, Ages 5+

STEAM Academy offers an interdisciplinary approach that weaves together the science, technology, engineering, art, and math skills learned in the classroom and connects them to things kids see every day.

The goal of the Nature & Environment Module is to ignite kids' curiosity to explore the connectedness of the natural world around them. Topics in this module include cause and effect, biology, plants, weather, geology, wildlife.









Exploring









Conservation

YooHoo & Friends
- Animal rescue

- Animal rescue

Pango Kumo Weather



Endangered Animals

Did You Know?:

95% Did You Know?:

Amazon Rainforest



Who Am I?: Solar Engineer

Who Am I?:

Green Kids Club -

The Green Spring -

Saving Our Planet

arine Biologist

This tablet is in the Nature & Environment Module. For a well-rounded STEAM experience, explore other modules in this age group.

Creation & Sound

Engineering & Design

Nature & **Environment** **Technology** & Space

Evaluation & Calculation





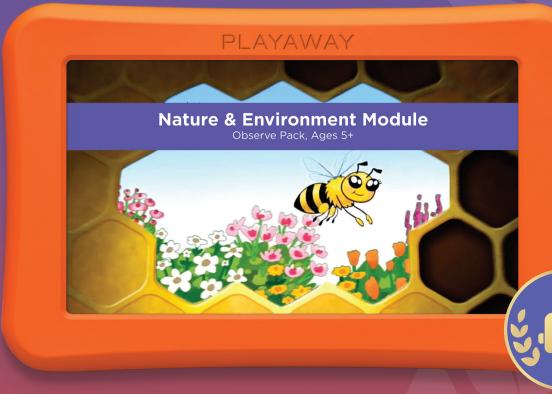
launchp@d



Nature Observe Pack, Ages, Qο STEAM ACADEMY **Environment Module** <u>ე</u>



launchp &d STEAM academy A GUIDED LEARNING TABLET



Apps. Storybooks. Videos.

STEAM **ACADEMY**

CHOKING HAZARD-Small parts Not for children under 3 years.

The Playaway format is recommended for children ages 4+

launchp@d STEAM academy A GUIDED LEARNING TABLET

© 2021 Playaway Launchpad. All rights reserved. Designed in Ohio. Made in China.